Daniel Molina Compositor :: Digital Artist

e-mail :: daniel_25158@msn.com web :: www.danmolina.com

Experience :: Compositor for films & televison. Software :::::: Nuke, AE, Photoshop, Mocha, Maya

cel :: 925-323-7588

Mac and or PC platforms.

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Employment	
Look FX - Culver City	March 2010 - July 2014
Projects: FEATURES: Fury, Noah, Grand Budapest Hotel, The Secret Life of Walter Mitty, Life of Pi, Warm Bodies, Underworld: Awakening, The Muppets, Liu Captain America: The First Avenger, Fast Five, Black Swan	-
TELEVISION: TURN, Game of Thrones :S3, BONES, Nashville: S1, LOST: Final Se	ason
 Intergration of 2D and 3D elements such as camera projections, green/blue screen, n matte paintings and graphics. Planar tracker. Look development for incoming project 	
ZOIC Studios - Culver City	January 2010
Project: Gillette Commercial	
Used editors previz to create final motion graphics comp with added fx in After Effect	S.
Digital Dream VFX - Studio City Projects: The Pacific, Old Dogs, Crazy on the Outside, Mist, Amusement, Wild Hogs, Next,The Nativity Story, Spiderman 3	Sept. 2006 -October 2009
 Compositor, 3D, effects, clean up, roto. Comping 2D and 3D elements, creating/rendering 3D elements/effects, animation, layout, texture and lighting using Maya, 2.5D animation in AE, paint/clean up with use of MoKey, created graphic elements. 	9
	hun - 2005 - Eshmann - 2010
MX Entertainment - San Francisco Braigete: Balt bluBay / Ica Aga Tha Maltdown bluBay / Tha Sonting bluBay /	June 2005 - February 2010
Projects: Bolt bluRay / Ice Age The Meltdown bluRay / The Sentinel bluRay / The Who "Tommy and Quadrophenia Live with Special Guests" / Usher "Truth Tour"	
Utilized After Effects, Maya, Phototshop and Illustrator for the creation of various mot	ion monus
Achieved tasks include compositing, 2D and 3D animation within After effects, creation	
3D environments and texture, lighting and rendering them out of Maya. Asset creation	
for BluRay DVD titles; motion menu creation, design, PSD button animations	
Rearden Studios - San Francisco	Oct. & Nov. 2005 / March 2006
Project: MoAd (Museum of African Diaspora) : Culinary Traditions Exhibit	
 Worked with After Effects and Photoshop to create photo composites that implemented subtle 2D camera moves and cross fades. Other tasks included green screen matte extractions and design. 	
Lieberman Productions - San Francisco	May & June 2005 / Jan-August 2006
Green screen compositing and motion graphics for Sheer Cover and Pro Activ infome	
Rearden Studios - San Francisco	April 2005
Project: Hanuman	
Worked with After Effects in order to do roto and compositing work to achieve an 'apple's the second s	pearing' effect.
Education	
Ex'pression College for Digital Arts - Emeryville, CA Program provided instructions in Visual Effects and Compositing with the use of	June 2003 - March 2005
various software such as Maya, Photoshop and After Effects.	
Degree: Bachelor of Applied Science in Visual Effects and Animation	

Silicon Valley College - Walnut Creek , CA Degree: Bachelor of Arts Degree in Design and Visualization Sept. 1999 - June 2002